

Flute 2

Peter Seabourne

SYMPHONY no.6

In all changes of signature, without exception,  $\text{♩}$  always =  $\text{♩}$  etc. (so never  $6/8=2/4$ )

All staccato notes are simply played as "a short note" with no differentiation in duration - they are notated as  $\text{♩}$ ,  $\text{♪}$  or  $\text{♩.}$  purely for ease of reading

All triplet notes should be played exactly evenly with the stress always on the first note (so for example 5 is never 2+3)

Enharmonics are used in the parts and thus will differ sometimes from the conductor's score. In the score harmony takes precedence; in the parts musical line.

Some cues are written at an octave transposition to ease readability - these are not marked.

Reminder accidentals in brackets, occasionally appearing seemingly randomly, usually clarify some potentially ambiguous relationship to another part.

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## I.

Primæval, expansive ♩=48

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9 A 7 B FL. 1 6

*pp*  
(not obtrusive)

19 C 2

*mp* *mp*

a 2 if necess.

28 D E 3 19

*mf* *mf*

54 F G (if needed to support violas)

*mf* *mf*

62

*mf* *mf*

68 H

*mf* *f* *molto*

74 I J L'istesso tempo OB. 1 K 6 4 9 7

101 *poco accel.* *mp* *mf*

106 *mf* *f* *f* *poco accel.*

113 *ff* *ff*

120 *ff* *mf* *ff* *mf* *ff* *mf*

136 *Bright - like a gust of wind* *ff* *f* *attacca*

165 *Fast, mercurial* *mf* *f* *attacca*

II.

1 *f* *f*

12

17 *f*

28 **X** 7 2 2 **Y** 6 2 **Z** 4

51 3 VLN. 1

59 **A1** Lifting 4 10

*f* *mf* *mf*

76 2 PICC. **B1** 3 **C1** 7

*ff* *p f*

93 3 **D1** 2 TPT. 1

102 *ff* *f* *mf* 4

110 **E1** **F1** Strident 2 3 2

135 **G1** **H1** Restrained, wistful 4 5 OB. 1 VLN. 1

*mf*

147 **I1** Again strident 16 **J1** 12

178 **K1** VLN. 1

186 **L1** *f*

192 **M1** *ff*

198 **O1** Becalmed - drifting *mf* *mp* *p*

210 **P1** 10 6 CL. 2

232 *p* *p* *poco*

241 **Q1** Trying to dance *mp* *mp* 2 9

255 **R1** **S1** Busy, bustling *mp* *mf* HN. 1

274 **T1** *mp* *mp* *mf* 2 2

282 U1 12 V1 6

*p*

303 W1 12 X1 18 Y1 6 Slow - mysterious  $\text{♩} = 60$  FL. 1.

341 *f* *molto* *attacca*

## III.

Calm, eternal  $\text{♩} = 48$  (twice 1st movement tempo)

1 Z1 8 A2 4 B2 3 FL. 1.

26 C2 2 4 *mp* *mp*

37 D2 8 E2 6 F2 8 *mf*

61 G2 8 H2 HN. 1 *f*

73 I2 Becoming turbulent 2 J2 Wild 3 *ff* *f*

82 *ff* *tr* *ff* *tr*

86 *tr* *ff* *5*

88 *2* *ff*

92 *ff* *>*

97 **K2** *f* *molto* *mp* *>*

101 **L2** *9* *poco accel.* **M2** *A little faster* *♩. = 72* *CL. 1* *mp*

116 **N2** *Autumnal - previous tempo* *♩. = 96* *8* *3* *mf* *3* *4*

131 **O2** *Allargando* *♩. = 84* *mf* *f* *mp* *5* *3* *poco rit.*

137 **P2** *Più allargando* *♩. = 72* *3* *4* *5*

148 *rit.* **Q2** *Half tempo* *♩. = 48* **R2** *6* *10*